In this activity, you will explore what it means to find the slope of the sine function.

EXPLORE

- 1. Graph the function function $f(x) = \sin(x)$.
- 2. Construct a secant line to the graph, with its two points fairly close to each other.
- 3. Drag the secant line back and forth along the graph. What do you notice about the line as you drag it?
- 4. How does the behavior change if you start dragging with the two points far apart? What if you start with them really close together?
- 5. Measure the slope of the secant line, and drag it again. Use the slope measurement to be more specific about what you notice and wonder.
- 6. To record the slope's behavior, measure the abscissa of one of the two points, *x_A*, and plot the point (*x_A*, *slope*). After plotting the point, do *not* drag the line yet!
- 7. Befor dragging the secant line, predict what shape the new plotted point will make when you drag the secant. Draw a picture of your prediction.
- 8. Turn on tracing for the plotted point, and drag the secant line again. Do you notice, or wonder, anything new?
- 9. Create a button to animate the two points that determine the secant line. What do you notice now as the line goes back and forth?